



# Multiverse Kit Supplemental 100 Galactic Features



## Introduction

### A Multiverse Kit Supplemental

Throughout the galaxy there are many rare and wonderful examples of not only nature's glory, but creations from those who once dwelled on small lumps of rocks and now dwell among the stars.

Presented here are 100 features that may be found throughout your galaxy or universe. They may be unique or they could be found 10 per galaxy. Either way they provide new and exciting things for your special explores to investigate.

Note: Although some of these items are decidedly high tech and suitable for a sci-fi setting,

### Definitions & Notes

Constructs are artificially built structures.

Planets can cover moons as well.

Space stations can be large or small, not all have access for ships above a certain size and you may need some kind of teleportation system to access them, more so for prisons.

Zones can cover areas small as a star system or large as you wish.

## Credits

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### Produced by

Ennead Games

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1	Beacon - Navigation
2	Beacon - Warning
3	Black Hole - Eating a star
4	Black Hole - Merging with another black hole
5	Comet - Massive/Moon sized
6	Comet - Trapped being inside
7	Construct - Artificial Ring
8	Construct - Barrier
9	Construct - Building Frame
10	Construct - Communication Array (Manned)
11	Construct - Dyson Sphere
12	Construct - Galactic Bridge
13	Construct - Mega weapon
14	Cosmic String
15	Gateway - Dimensional
16	Gateway - Temporal
17	Life form - Energy Being
18	Life form - Graveyard
19	Life form - Living Ship
20	Life form - Planet Eater
21	Life form - Space Amoeba
22	Life form - Space whale
23	Planet - All life is subterranean
24	Planet - Artificial (Being Constructed)
25	Planet - Artificial (Built)
26	Planet - Asylum
27	Planet - Breeding Grounds
28	Planet - Burnt
29	Planet - Cloaked/Invisible
30	Planet - Fluxing Gravity
31	Planet - Gaia Class
32	Planet - Gemstone
33	Planet - Haunted (Ghosts)
34	Planet - Haunted (Holograms/Illusions)
35	Planet - Health benefits
36	Planet - Hologram/Illusion Inhabitants
37	Planet - Machine life
38	Planet - Mine (Abandoned)
39	Planet - Mine (Active)
40	Planet - Nursery
41	Planet - Paradise
42	Planet - Phased
43	Planet - Prison
44	Planet - Quarantined
45	Planet - Rouge/Roaming Planet
46	Planet - Sentient Planet
47	Planet - Stasis locked
48	Planet - Testing Area
49	Planet - Unique Consumable found only here
50	Planet - Unique Material
51	Planet - Unstable
52	Space station - Abandoned

53	Space station - Construction Yard
54	Space station - Lab
55	Space station - Launcher
56	Space station - Military/Weapons Platform
57	Space station - Prison
58	Space station - Trading Hub
59	Space station - Wreckage
60	Star - About to go super nova
61	Star - Artificial
62	Star - Cold Star
63	Star - Crystal
64	Star - Electrical
65	Star - Ghost Star
66	Star - Green star
67	Star - Invisible Star
68	Star - Living
69	Star - Magnetar (High Magnetism)
70	Star - Quark/Strange Matter Star
71	Star System - Cloaked
72	Star System - No Star
73	Star System - Phased
74	White Hole
75	Wormhole - Artificial (Stable)
76	Wormhole - Artificial (Unstable)
77	Zone - Atomic Instability
78	Zone - Dimensional Bleed
79	Zone - Life Drain
80	Zone - Mental - Amnesia
81	Zone - Mental - Apathy
82	Zone - Mental - Emotion Enhancer
83	Zone - Mental - Emotional Suppression
84	Zone - Mental - Euphoria
85	Zone - Mental - Forced Telepathy
86	Zone - Mental - Madness
87	Zone - Minefield (Invisible)
88	Zone - Minefield (Visible)
89	Zone - Nanite Cloud
90	Zone - One way travel
91	Zone - Phasing (Stable)
92	Zone - Phasing (Unstable)
93	Zone - Speed accelerated
94	Zone - Speed slowed
95	Zone - Temporal Acceleration
96	Zone - Temporal Instability
97	Zone - Temporal Looping
98	Zone - Temporal Reversion
99	Zone - Warzone (Abandoned)
100	Zone - Warzone (Active)